



# Kubernetes Shouldn't Be **Scary:** Mastering Deployments and Scaling for Web Developers

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CNCF Chapter in Santo Domingo



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# Do you know Containers?



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# Do you know Container Orchestration?



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# Agenda

- About me
- **Why Kubernetes Matters for any Developer**
- Key Kubernetes Concepts
- Live Demo: Deploying a Web App in Kubernetes
- **Scaling With KEDA (Kubernetes Event-Driven Autoscaling)**
- Best Practices & Tools
- Q&A and Closing Remarks



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# About Me

I'm a Community Organizer for the CNCF chapter in **Santo Domingo, Dominican Republic**.

Enjoy giving talks, conferences and everything in the **open-source community**.



**Christopher tinea**



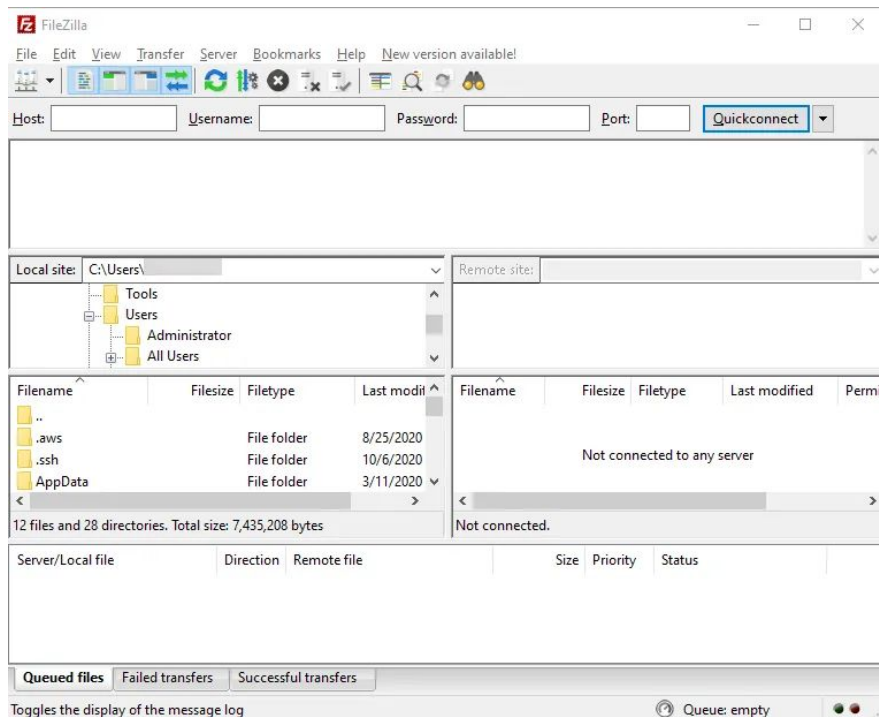
# Why Kubernetes Matters for any Developer



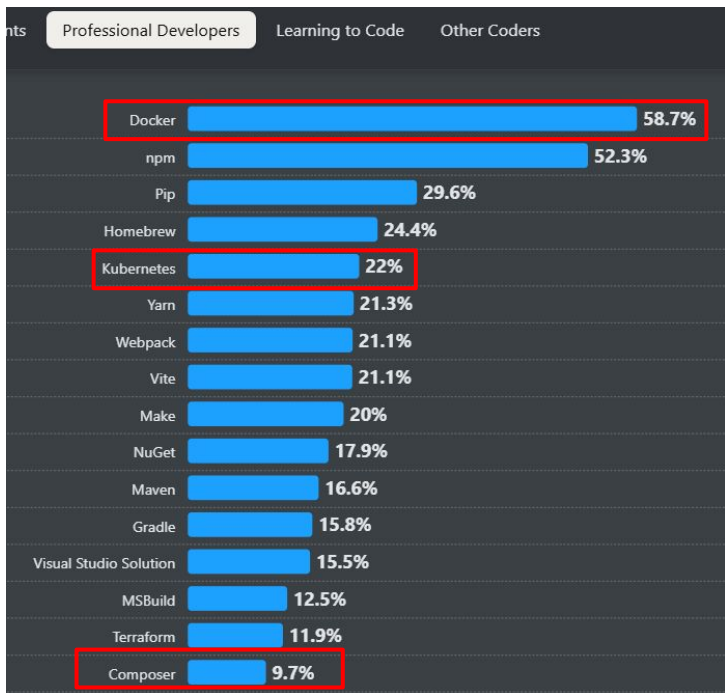
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# Does your Deployments look like this?



# Stack Developer Survey 2024



**Essential tools for a  
Dev in 2025**

**Container Engine  
(docker/podman)**

**Container orchestrator**

# 84%

**Companies were using or Evaluating Kubernetes as of 2023**

*Based on CNCF Annual Report 2023\**



# What Cloud Providers Say

1. **Trade fixed expense for variable expense**
2. Benefit from massive economies of scale
3. Stop guessing capacity
4. **Increase speed and agility (HA & Resilience)**
5. **Stop spending money running and maintaining data centers (Spot Instances)**
6. **Go global in minutes (Multi region)**



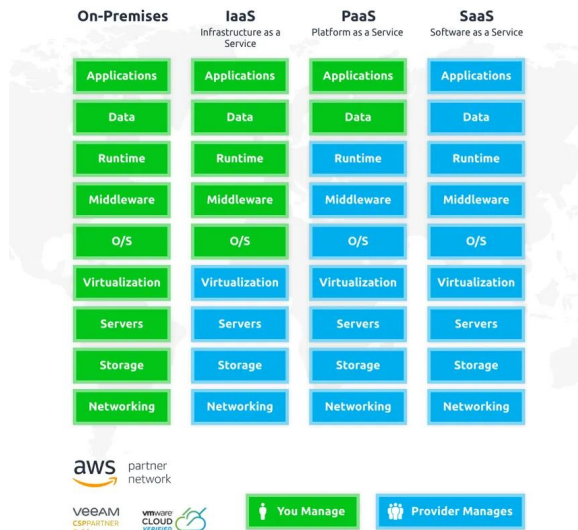
From AWS Website: **Six advantages of cloud computing**



# What Cloud Providers Don't Say

1. You will need to deal with **Vendor Lock-In**.
2. Your code needs to **adapt** to your **provider services and platform**.
3. You must decide how much control you're **willing to give up** when selecting between (IaaS/PaaS/SaaS).

## Cloud Computing Models



# Build once, Deploy everywhere

This should be dead, right?



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# CNCF Cloud Native Definition v1.1

Cloud native practices  
empower organizations to  
develop, build, and deploy  
workloads in **computing  
environments (public,  
private, hybrid) ...**



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# Key Kubernetes Concepts



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# What you're probably familiar with

## Docker compose

```
services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - .:/code
  redis:
    image: redis
```



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# What you're probably familiar with

## Docker compose

```
services:
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    build: .
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    volumes:
      - .:/code
  redis:
    image: redis
```

Artifact to **Deploy**

Service to **Expose**

Service to **interact** with



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# Service

Is a set of pods **(artifacts)** that are **exposed** within the cluster network.

- Have an unique static IP
- Have their own dns record.

**<service-name>.<namespace>.svc.cluster.local**  
**frontend.default.svc.cluster.local**



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# Deployments

Is a resource whose job is to **guarantee** that their desired amount of replicas (**artifacts**) are **up and running** correctly.



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# Live Demo: Deploying a Web App in Kubernetes



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# Welcome to nginx!

If you see this page, the nginx web server is successfully installed and working. Further configuration is required.

For online documentation and support please refer to [nginx.org](https://nginx.org).  
Commercial support is available at [nginx.com](https://nginx.com).

*Thank you for using nginx.*



Prometheus

Query

Alerts

Status



>\_ `sum(rate/nginx_http_requests_total[1m]))`



Execute



Table



Graph



Explain



Evaluation time



Load time: 10ms Result series: 1

{}

20.070651852144223



advanced:

horizontalPodAutoscalerConfig:

behavior:

scaleUp:

policies:

- type: "Pods"

value: 3 # Scale up by 3 pods at a time

periodSeconds: 5 # Within a 5-second period

scaleDown:

stabilizationWindowSeconds: 300 # Wait 5 minutes before scaling down

policies:

- type: "Pods"

value: 2 # Scale down by 2 pods at a time

periodSeconds: 60 # Within a 1-minute period

triggers:

- type: prometheus

metadata:

serverAddress: http://prometheus-operator-kube-p-prometheus.monitoring.svc.cluster.local:9090

metricName: nginx\_connections\_per\_second

threshold: '2' # Scale up when avg. connections per second exceed 2

query: sum(rate(nginx\_http\_requests\_total[1m])) # Average requests per second over the last minute



```
File Edit Selection View Go Run Terminal Help
traffic.yaml traffic_bash install.bash kubectl
traffic_bash
1 #!/bin/bash
2
3 CONCURRENT_REQUESTS=100
4 TOTAL_REQUESTS=10000
5 ADDRESS="localhost:9066"
6
7 ab -n $TOTAL_REQUESTS -c $CONCURRENT_REQUESTS
  http://$ADDRESS/

ctineo@fedora:~/Documents/kafka-keda$ bash traffic_bash
This is ApacheBench, Version 2.3 <$Revision: 1923142 $>
Copyright 1996 Adam Twiss, Zeus Technology Ltd, http://www.
zeustech.net/
Licensed to The Apache Software Foundation, http://www.apa
che.org/

Benchmarking localhost (be patient)

Completed 1000 requests
Completed 2000 requests
Completed 3000 requests
|

ctineo@fedora:~/Documents/kafka-keda$ k get hpa -w
NAME                                REFERENCE                               TARGETS  MINPODS  MAXPODS  REPLICAS  AGE
keda-hpa-nginx-scaledobject         Deployment/nginx-deployment             33m/2 (avg)  1        10       1          48s
keda-hpa-nginx-scaledobject         Deployment/nginx-deployment             65m/2 (avg)  1        10       1          60s
keda-hpa-nginx-scaledobject         Deployment/nginx-deployment             46346m/2 (avg)  1        10       1          90s
```

# But my app is running Okey

Why even bother?



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# Risks of not scaling

**Under Provisioning** during Traffic Spikes

**Overprovisioning** in Low Traffic Periods

Inability to Handle **Unpredictable Workloads**

Operational Complexity of **Manual Scaling**



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# Kubernetes Autoscaling

Autoscaling options for Kubernetes



## Cluster Autoscaler ✓

Adjusts the **size of a Kubernetes Cluster** based on resource demands and **optimizing cost**.



## Horizontal and Vertical Pod Autoscaler ✓

Adjust the resources allocated to pods or spread the load across a **fleet of pods**.



## Event Driven Autoscaler ✓

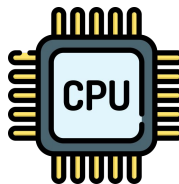
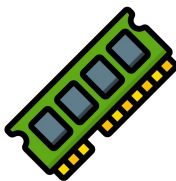
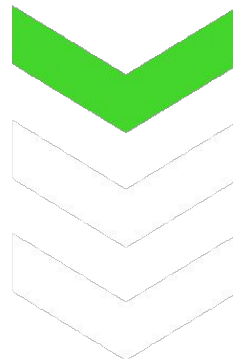
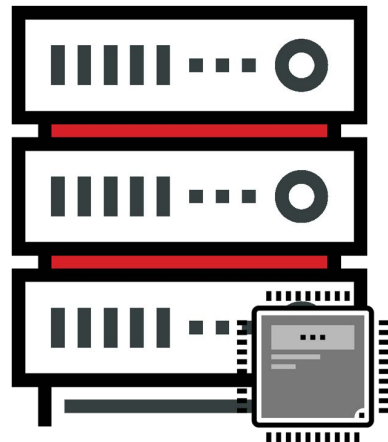
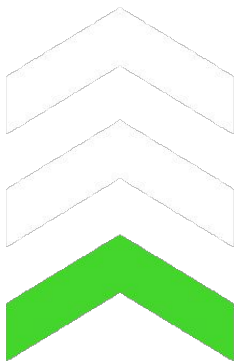
Adjust your workloads based on events.

**Customer Orders,  
Processing time,  
Users connected**



# Vertical Scaling

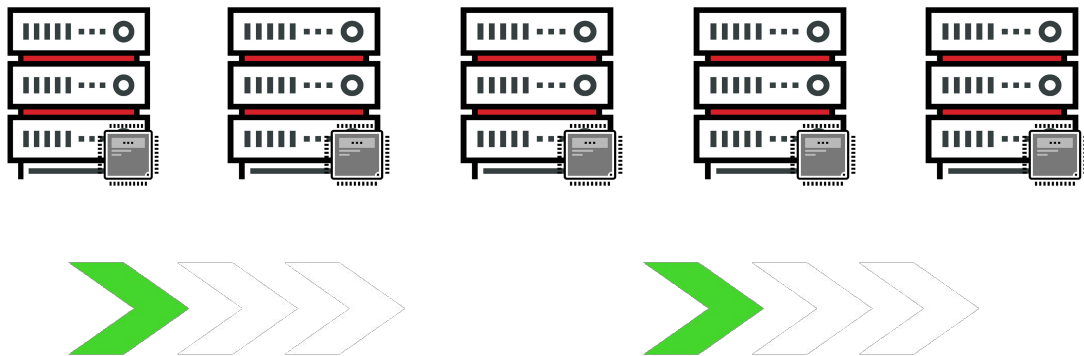
Scaling Up



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# Horizontal Scaling

Scaling Out



# Autoscaling

Using Cloud Native Practices

The ability of a system to **scale automatically**, typically, in terms of computing resources. With an auto scaling system, **resources are automatically added** when needed and can scale **to meet fluctuating user demands**.



## Reactive

Scale according to workload

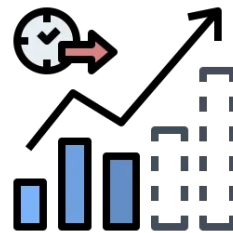
**Great option when latency is not a consideration**



## Scheduled

Schedule auto scaling of resources

**Can plan ahead to avoid latency disruption**



## Predicted

Scaling with AI/ Machine Learning

**Intelligent Autoscaling**



# Benefits of Event-Driven Autoscaling

Scaling based on what your business matters

1. Amount of **orders in queue**
2. Amount **pending transactions**
3. **Users connected** simultaneously
4. Average **response time** of your services

And the best of it, **you could define yours.**



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# Kubernetes Event-driven Autoscaling



**With KEDA, you can drive the scaling of any container in Kubernetes based on events.**

# ScaledObject

Target Service

Events (1..n)

```
apiVersion: keda.sh/v1alpha1
kind: ScaledObject
metadata:
  name: payment-service-scaledobject
spec:
  # Service to scale
  scaleTargetRef:
    name: payment-service
  # Min and max replica count
  minReplicaCount: 1
  maxReplicaCount: 10
  triggers:
    # 1. If the number of messages in the Kafka topic exceeds 25, scale up
    - type: kafka
      metadata:
        bootstrapServers: kafka:9092
        topic: orders
        consumerGroup: payment-group
        lagThreshold: "25"

    # 2. If the order processing time exceeds 10 milliseconds, scale up
    - type: prometheus
      metadata:
        serverAddress: http://prometheus.monitoring.svc.cluster.local
        metricName: order_processing_time_milliseconds
        query: "histogram_quantile(0.95, sum(rate(order_processing_time_millise
        conds_bucket[1m]))) by (le))"
        threshold: "10"
```

# ScaledObject

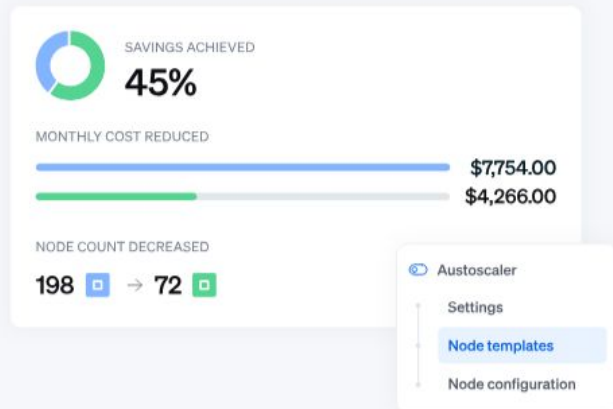
## How should I scale?

As the typical IT guy, “it depends”

My recommendation is:  
“Scale **up aggressively** and  
scale **down conservatively**”

```
---
spec:
  # Service to scale
  scaleTargetRef:
    name: payment-service
  # Min and max replica count
  minReplicaCount: 1
  maxReplicaCount: 10
  # Period of time to query the metrics for your events
  pollingInterval: 30 # Default: 30 seconds
  # Time to wait before the first event is triggered
  initialCooldownPeriod: 0 # Default: 0 seconds
  # Cooldown period after the event is triggered
  cooldownPeriod: 300 # Default: 300 seconds
  behavior:
    scaleUp:
      stabilizationWindowSeconds: 300
      selectPolicy: Max
      policies:
        - type: Pods
          value: 1
          periodSeconds: 5
    scaleDown:
      stabilizationWindowSeconds: 300
      selectPolicy: Min
      policies:
        - type: Pods
          value: 1
          periodSeconds: 5
---
```

# Cast AI



## Other tools to consider



kubecost



cast.ai



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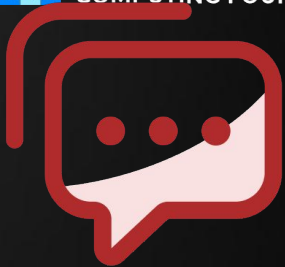




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